

Produced by **SVG**

GENERAL SESSIONS Hahn Auditorium				
9:00 a.m.	9:00 – 9:15 a.m. Welcome			
9:15 a.m.	9:15 – 9:45 a.m. Corp Comm Challenge: Maximizing Employee Engagement			
9:30 a.m.				
9:45 a.m.	9:45 – 10:15 a.m. Technology Executive Roundtable			
10:00 a.m.				
10:15 a.m.	10:15 – 10:45 a.m. AI-for-Video Production & Post – Today			
10:30 a.m.				
10:45 - 11:30 a.m.	Networking in Exhibit Area			
STUDIO PRODUCTION & POST TRACK Hahn Auditorium	LIVE EVENT PRODUCTION TRACK Ballroom	AUDIO FOR VIDEO TRACK Boole Room	STAFFING WORKSHOP Boole Room	
11:30 a.m.	11:30 a.m. – 12:00 p.m. Remote Control: Production Strategies for a Global Video Workforce	11:30 a.m. – 12:00 p.m. How They Did It: Success and Failures from Big Events	11:30 a.m. – 12:00 p.m. Audio & Gaze-Driven Facial Animation (Avatars)	11:30 a.m. – 12:00 p.m. Staffing for the Future (While Staying on the Air)
11:45 a.m.				
12:00 p.m.	12:00 – 12:30 p.m. Decentralized Production: How's it Working?	12:00 – 12:30 p.m. Video Tech Elevates the In-Person Event Experience	12:00 – 12:30 p.m. AES77-2023: AES Recommended Practice Loudness Guidelines	12:00 – 12:30 p.m. Diversity, Equity, and Inclusion in Production (ASG)
12:15 p.m.				
12:30 p.m.	12:30 – 1:00 p.m. Practical IP	12:30 – 1:00 p.m. Transforming Live Production with AI	12:30 – 1:00 p.m. Perceptually Motivated Spatial Audio Scene Description	12:30 – 1:00 p.m. TBD
12:45 p.m.				
1:00 – 2:00 p.m.	Networking Lunch in Ballroom			
2:00 p.m.	2:00 – 2:30 p.m. New Looks for Corporate Creatives	2:00 – 2:30 p.m. Global Live Event IP Production	2:00 – 2:30 p.m. AI & Machine-Learning Driven Music Supervision (Automation/Curation)	
2:15 p.m.				
2:30 p.m.	2:30 – 3:00 p.m. Corporate Virtual Production: From the Dream to the Screen (SMPTE)	2:30 – 3:00 p.m. Corporate Live Event Accessibility	2:30 – 3:00 p.m. Multi-channel Audio Best Practices for Streaming	
2:45 p.m.				
3:00 – 3:45 p.m.	Networking in Exhibit Area			
SMPTE STUDENT PROGRAM Hahn Auditorium			VIRTUAL PRODUCTION WORKSHOP Boole Room	
3:45 p.m.	3:45 – 4:15 p.m. Media Cloud for the Masses	3:45 – 4:15 p.m. Reimagining Corporate Events	3:45 – 4:15 p.m. GPU-Based Audio Processing	3:45 – 4:15 p.m. Integrating SMPTE 2110 in Virtual Production
4:00 p.m.				
4:15 p.m.	4:15 – 5:00 p.m. Accelerating Video Workflows in the Cloud: More Content for Less!	4:15 – 5:00 p.m. Keynote	4:15 – 5:00 p.m. TBD	4:15 – 5:00 p.m. Integrating Image-Based Lighting in Virtual Production
4:30 p.m.				
4:45 p.m.				
5:00 p.m.	5:00 – 6:30 p.m. SMPTE Keynote and Student Program			
5:15 p.m.				
5:30 – 6:30 p.m.				
Networking Reception in Exhibit Area				